

# SQL Server Waits and Queues

An introduction to waits and queues in SQL Server  
Level 300  
1 Hour

© Rainer Unwin 2015 1

## Who Am I?

- Passionate about understanding how databases work, performance and scalability
- Experience of large OLTP and DW estates
- Learning
- Working with SQL Server since 2005
- DBA since 2011
- Contact
  - LinkedIn: [Rainer Unwin](#)
  - Twitter: [@RainerUnwin](#)
  - Email: [Rainer@RMUnwin.com](mailto:Rainer@RMUnwin.com)

© Rainer Unwin 2015 2

## Overview

- Scheduling in SQL Server
- Tasks and workers
- Lists and queues in regards to waits in SQL Server
- Monitoring
- Examples of waits
- Resources

© Rainer Unwin 2015 3

## Wait stats and you

- What
  - What are they
  - What do they tell us
- Why
  - Why does any of this matter
- Who
  - Who is using them right now
  - How are you using them
  - What benefit are you getting

© Rainer Unwin 2015 4

## SQL Server Scheduling

- SQL Server uses co-operative scheduling
  - Workers will yield voluntarily
    - Yield on wait or quantum exhaustion
    - Differs to preemptive scheduling where tasks are externally interrupted with a scheduler determining what to run next
  - If a task needs to go external then the task goes pre-emptive (Windows scheduling)
    - File growth / creation
- Scheduler – 1 per logical CPU under normal circumstances
  - CAL Licencing or Standard edition limits available schedulers
  - Hidden schedulers
    - DAC
    - System (Resource Monitor, Log Writer, etc)

© Rainer Unwin 2015 5

## Schedulers in pictures

© Rainer Unwin 2015 6

## Tasks and Workers

- Tasks get created with incoming requests
  - Connection requests
  - Queries
  - Parallel queries have multiple tasks – control + 1 per thread
- Workers pick up tasks
  - Workers are created at start-up, more created or destroyed as needed
  - Task assigned to worker which itself is then assigned to a scheduler
  - Worker stays on that scheduler for life of task
  - Workers aren't re-assigned, even between tasks, if you use CPU affinity
  - Therefore CPU load is self-balancing as tasks come in

© Rainer Urwin 2015

7

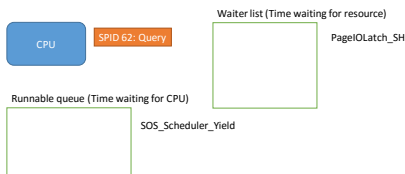
## Task States

- Suspended – The task is waiting for an event to finish
  - In the waiter list waiting to be signalled that it can continue
- Runnable – The task is waiting to get back onto the CPU
  - In the runnable queue waiting for its turn on the scheduler
- Running – The task is executing on the CPU
  - The task will remain running until it needs to wait on a resource or exhausts its quantum (Which is 4ms in SQL Server)
- See DMV [sys.dm\\_os\\_tasks](#) on MSDN for more information

© Rainer Urwin 2015

8

## Scheduling in Action



© Rainer Urwin 2015

9

## Monitoring Waits

- DMVs
  - `sys.dm_os_waiting_tasks`
    - Shows currently waiting tasks (Snapshot in time)
  - `sys.dm_os_wait_stats`
    - Shows cumulative wait stats (Need to diff to get meaningful results)
    - Can be cleared with `DBCC SQLPERF ("sys.dm_os_wait_stats", CLEAR);`
- Capture and store over time
- Eliminate benign waits
  - I use a table for ease of update, priority and time based filtering
- [Paul Randal](#) – List of benign waits and info on wait types

© Rainer Urwin 2015

10

## sys.dm\_os\_wait\_stats

- Columns
  - `wait_type`
  - `waiting_tasks_count`
  - `wait_time_ms` - total amount of time spent waiting
  - `max_wait_time_ms` – single longest wait
  - `signal_wait_time_ms` – amount of time spent in runnable queue waiting for CPU
- Missing column
  - `resource_wait_time_ms` – amount of time spent in waiter list
  - calculated from ( `wait_time_ms`- `signal_wait_time_ms` )

© Rainer Urwin 2015

11

## Interpreting Wait Times

- Is it relevant?
  - 100 seconds of `PageIOLatch_SH`
  - Depends on your workload. You need historic values and trends
- Is it important
  - `SQLTrace_Incremental_Flush_Sleep?`
  - WriteLog
- High signal waits ( >10-20% ) - too little CPU
  - You need to work out if you need more CPUs or higher clock rate
- High resource waits
  - High depends on wait type ( `PageLatch_SH` Vs `Lck_M_Sh` )
  - You need to investigate

© Rainer Urwin 2015

12

## Some Waits And What They Mean

- CXPacket
- OLEDB
- WriteLog
- PageIOLatch\_XX
- Async\_Network\_IO
- SOS\_Scheduler\_Yield

© Rainer Uthahn 2015

13

## Questions & Thank You

© Rainer Uthahn 2015

14

## Resources

- Scheduling
  - [Preemptive scheduling](#) (Wikipedia)
  - [Cooperative scheduling](#) (Wikipedia)
- White papers
  - [Microsoft whitepaper from 2006](#) (Microsoft.com)
  - [Updated paper by SQLSkills.com](#) (Erin Stellato & Jon Kehayias)
  - There are also Microsoft papers on latch stats and spinlock stats. These are very advanced and not properly documented so need deep knowledge
- Blogs
  - [Paul Randal on wait stats](#) (SQLskills.com)
  - [Wait type repository](#) (MSDN)

© Rainer Uthahn 2015

15